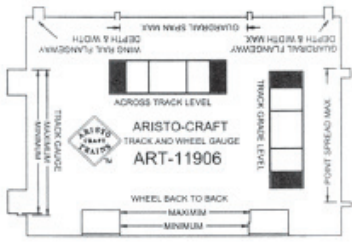


#1
Gauge

TRACK AND WHEEL GAUGE INSTRUCTIONS
ART-11906





ARISTO-CRAFT
TRACK AND WHEEL GAUGE
ART-11906

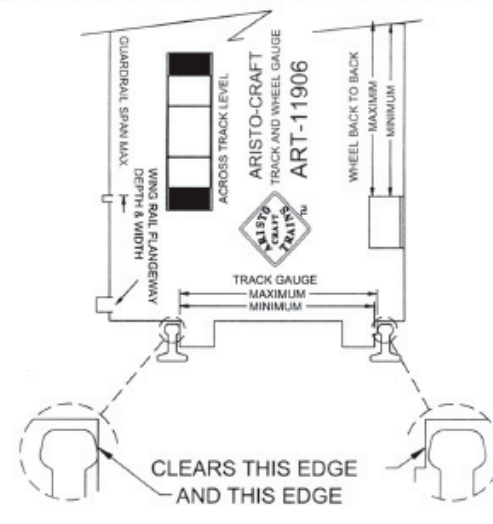
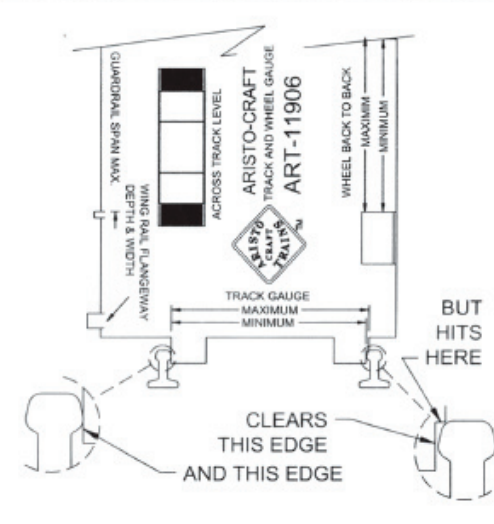
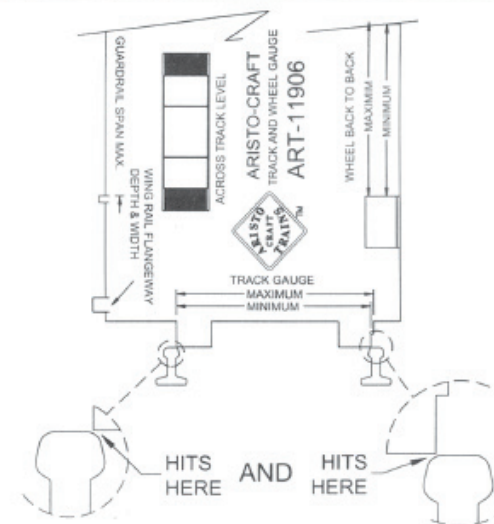
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HEADING	SUBHEADING	PAGE
TRACK GAUGE	TOO NARROW	2
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WHEEL BACK TO BACK	TOO NARROW	5
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-	TOO WIDE	7
WINGRAIL FLANGEWAY WIDTH	-	8
USING TRACK LEVEL	-	9
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SPAN WITHIN SPECIFICATION	-	11
POINT SPREAD	-	12
GUARDRAIL FLANGEWAY DEEP	-	13
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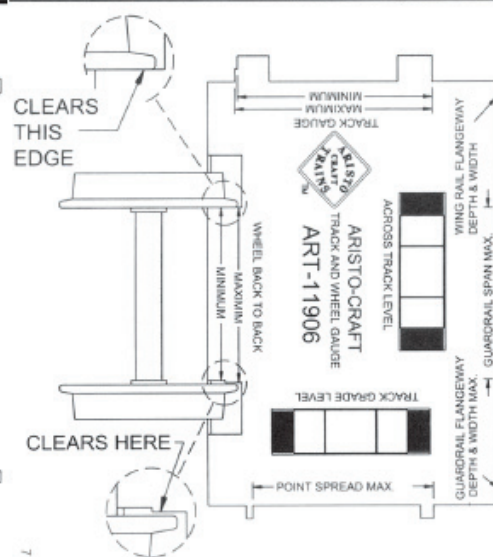
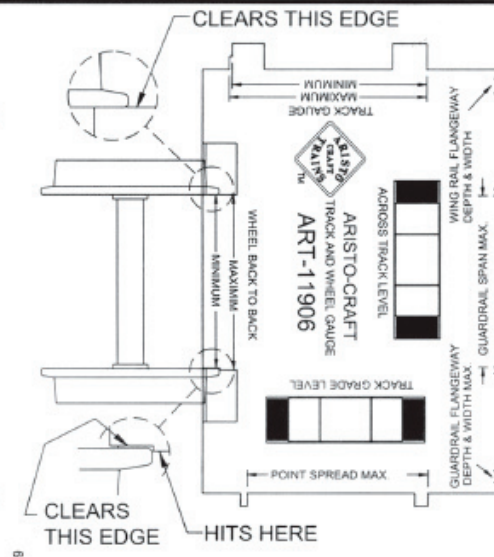
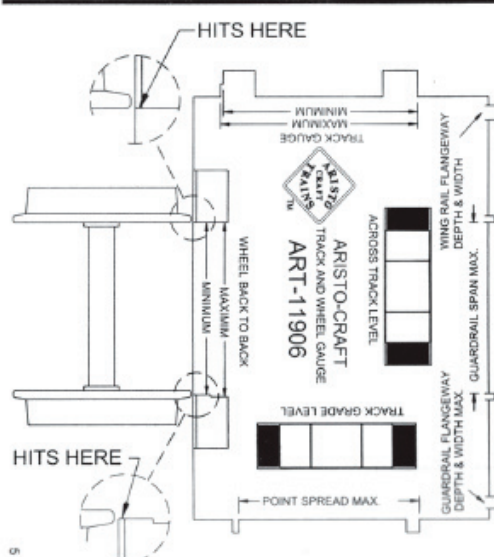
NOTES:
ALL RAIL SHOWN IS CODE 332 FOR THE PURPOSES OF THIS BOOK

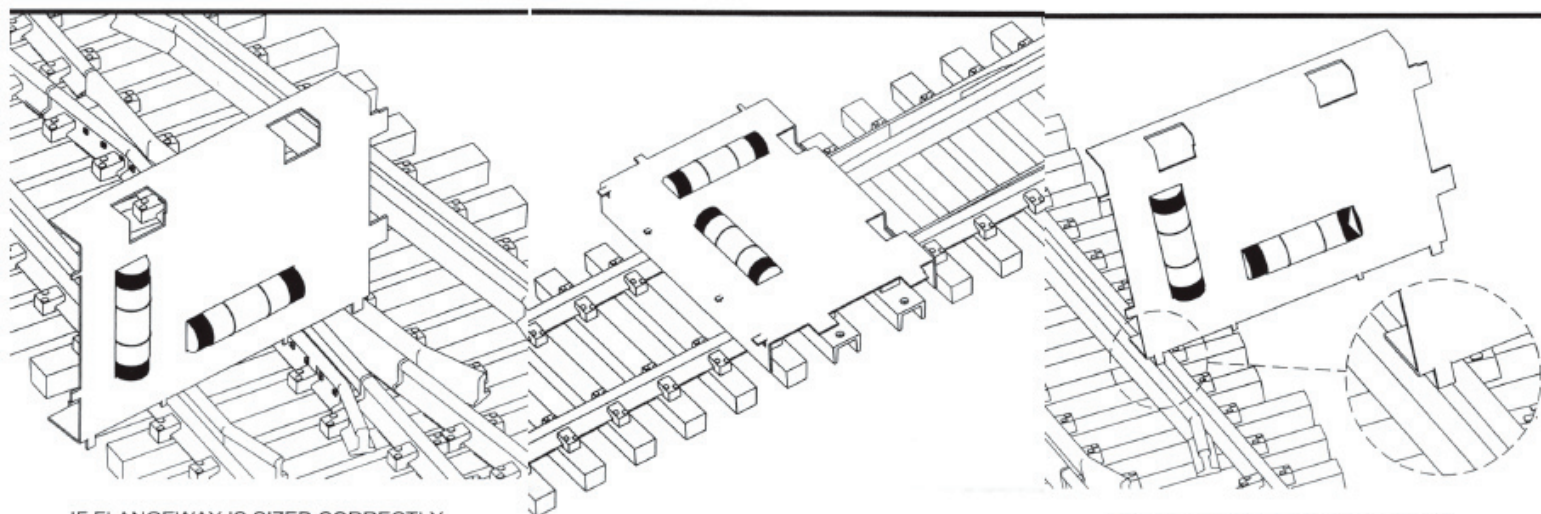
 TRACK GAUGE
TOO NARROW

 TRACK GAUGE
WITHIN SPECIFICATION

 TRACK GAUGE
TOO WIDE

 WHEEL BACK TO BACK
TOO NARROW

 WHEEL BACK TO BACK
WITHIN SPECIFICATION

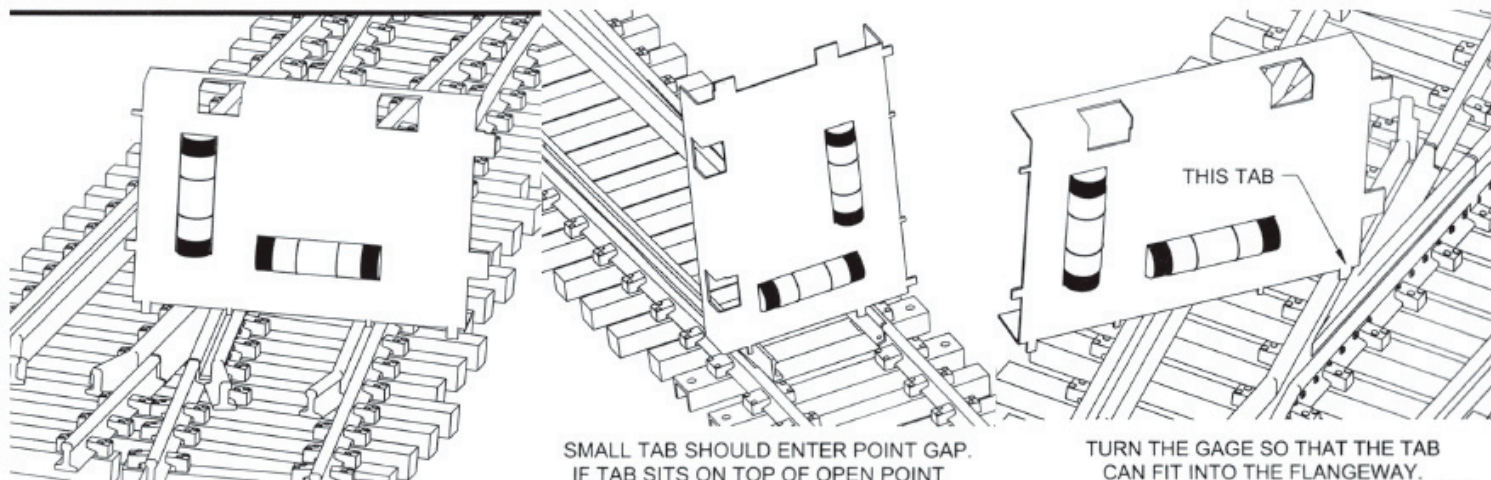
 WHEEL BACK TO BACK
TOO WIDE




IF FLANGEWAY IS SIZED CORRECTLY,
TAB SHOULD NOT ENTER FLANGEWAY

IF FLANGEWAY SIZED CORRECTLY,
TAB SHOULD NOT ENTER FLANGEWAY

SPAN WITHIN SPECIFICATION

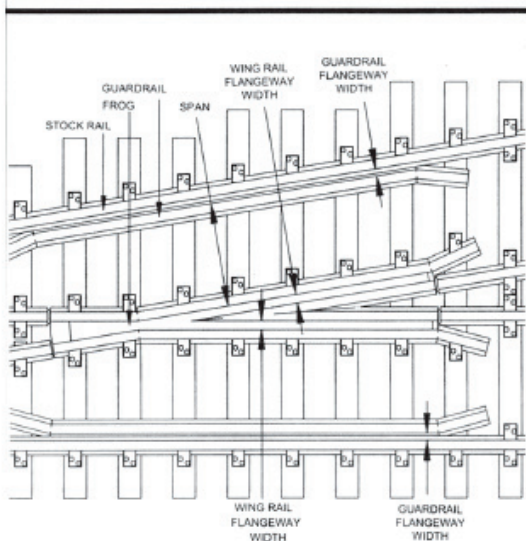


IF SPAN ABOVE MAX. TABS
WILL NOT SIT IN FLANGEWAY

SMALL TAB SHOULD ENTER POINT GAP.
IF TAB SITS ON TOP OF OPEN POINT
WHEN LARGE TAB IS PUSHED
AGAINST THE CLOSED POINT THEN
THE SPREAD IS TOO WIDE.

TURN THE GAGE SO THAT THE TAB
CAN FIT INTO THE FLANGEWAY.
TAB SHOULD NOT TOUCH THE BOTTOM.
IF TAB TOUCHES THE BOTTOM THEN
THE FLANGEWAY IS TOO SHALLOW.

TERM GLOSSARY 1 OF 2 #6 LH SWITCH SHOWN



TERM GLOSSARY 2 OF 2 #6 LH SWITCH SHOWN

